

# Continue 2018

## Future Play: Games. Theatre. Tech

Venue code:  
H - Hospitium  
TA - TA Hall

### Monday 1 October

09:00 - 10:00	<b>Registration*</b>	H
10:00 - 10:15	<b>Welcome and introduction</b> Iain Simons (@iainsimons), Director of Culture, British Games Institute Esther Richardson (@pilot_theatre), Artistic Director, Pilot Theatre	TA
10:15 - 10:45	<b>Make. Break. Repeat - Game Jams for Non-Gamers.</b> How the Game Jam format can bring your dream project to life. Speaker to be announced soon - watch this space.	TA
10:45 - 12:30	<b>Micro Game Jam</b> Prepare to get creative and put the game jam format to the test.	TA
12:30 - 14:00	<b>Lunch</b>	H
14:00 - 14:40	<b>My Square Lady - A talk by one of Gob Squad's founders, Sarah Thom</b> An insight into Gob Squad's (@GobSquad) show that combined opera, robotics and their unique style of theatre.	TA
14:40 - 15:15	<b>TBC</b> Check back soon to see who's confirmed for this slot.	
15:15 - 15:30	<b>Break</b>	H
15:30 - 16:30	<b>21st Century Storytelling with Sam Barlow</b> Director and Writer Sam Barlow (@mrsambarlow) speaks about pushing the boundaries of interactive narrative.  Sam is best known as the creator of <u>Her Story</u> and his hotly anticipated new release <u>Telling Lies</u> with Annapurna Interactive.	TA
16:30 - 17:30	<b>Panel Machine</b> Questions to ask? Ideas to interrogate? Then look no further. Submit your questions to the panel machine and put our experts to the test.  Our panel machine will randomly select questions submitted by you throughout the day's talks and events, generating a quiz for our fantastic panel. The countdown clock then keeps debate flowing, timing our panellists answers to your most challenging questions.	TA
17.30 - 19.00	<b>Drinks reception</b>  <b>Play <u>Myth of Theuth</u>, the most captivating of board games.</b>  <u>Myth of Theuth</u> is a far-reaching take on the traditional board game in which players use books, laptops, smartphones, social media, blindfolds, alcohol and sweets to complete a mission.	H

\*Registration will take place at the Hospitium. Please see the map for directions - [Hospitium map](#)

For all other enquiries, including access information, please visit: [yorkmuseumgardens.org.uk](http://yorkmuseumgardens.org.uk)



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## Tuesday 2 October

09:00 - 09:30	<b>Registration</b>	H
09:30 - 12:30	<p><b>Playable Conference</b> A chance to experience work by companies from across Europe and the UK exploring technology and interactivity in performance.</p> <p>What you can expect:</p> <ul style="list-style-type: none"> <li>• Brain controlled movie <u>The MOMENT</u>, brought to you by the University of Nottingham Mixed Reality Lab.</li> <li>• UK premiere of binaural sound experiences from <u>Nightmare</u>, Kolibri Theatre and The Small Theatre in České Budějovice.</li> <li>• Preview Pilot Theatre's VR thriller <u>Traitor</u></li> <li>• <u>Myth of Theuth</u>, the most captivating of board games</li> </ul> <p>Plus a host of other works designed to inspire, delight and test the limits of your imagination.</p>	TA
12:30 - 13:30	<b>Lunch</b>	H
13:30 - 14:30	<p><b>If You Go Away, Invisible Flock</b> Interactive Arts Studio Invisible Flock (@invisibleflock) talk about the game that connected galleries, theatres and arts centres across the UK - 'If You Go Away' asks us to play together in an augmented world.</p> <p>The team reflect on the challenges and revelations of working on this innovative project.</p>	TA
14:30 - 15:00	<p><b>Joining the Hack Circus, Leila Johnston</b> Leila (@finalbullet) shares practical tips on event production and storytelling in the fantasy tech space, drawing on specific examples from Hack Circus and her other work.</p>	TA
15:00 - 15:30	<b>Break</b>	H
15:30 - 16:30	<p><b>Stories from Dreams with Cara Ellison</b> Acclaimed journalist, writer and author Cara Ellison (@caraellison) gives us a uniquely personal insight into videogames' promise as a platform for stories.</p>	TA
16:30 - 17:30	<p><b>Panel Machine</b> Questions to ask? Ideas to interrogate? Then look no further. Submit your questions to the panel machine and put our experts to the test.</p>	TA

## Creative Enterprise Business Surgeries

1 Oct - 2 Oct

15:15 - 18:00

Hospitium

Free, advanced booking recommended

Companies and soletraders working in moving image for storytelling are invited to take part in one-to-one support surgeries, with experts spanning Games, Film & TV, immersive and broader business development.

Each surgery lasts 30 minutes and can be used to discuss your new products, ambitions and seek business advice.

Please book a slot via [yorkmediale.com](http://yorkmediale.com)



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